Best Practices for Tuning Slow Postgres Queries



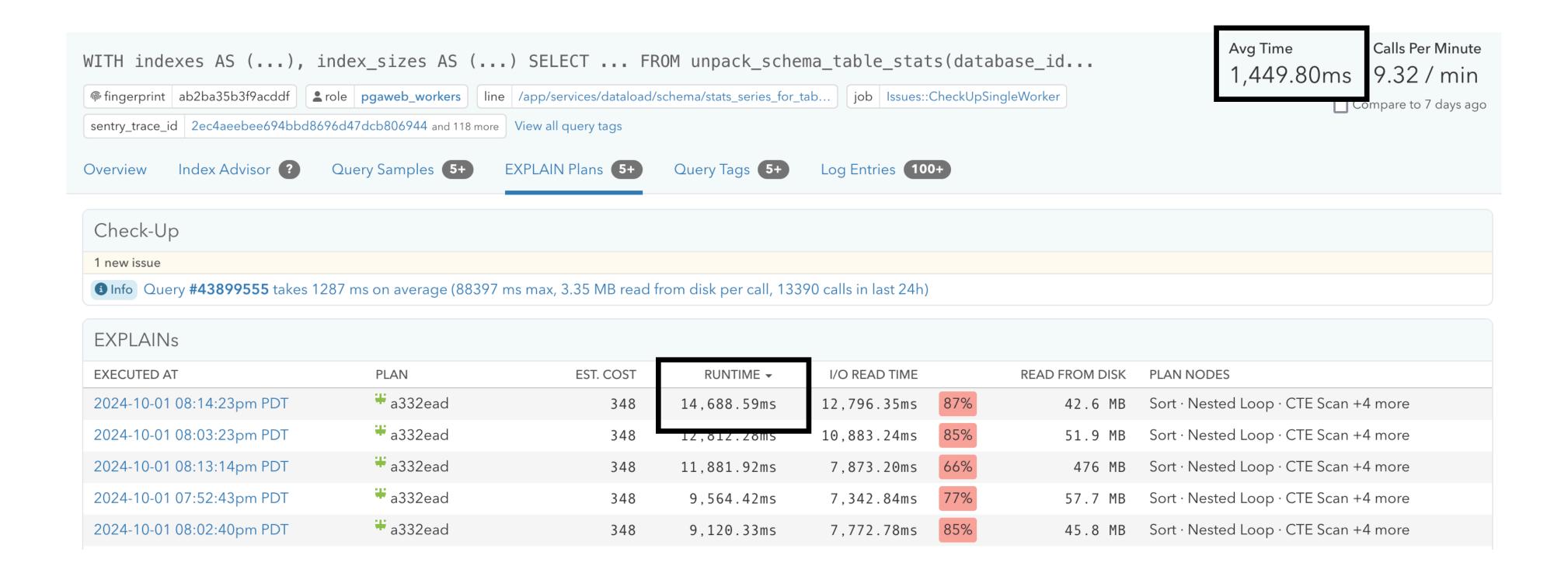
- 1. Debugging why a query is slow
- 2. Benchmarking with EXPLAIN (ANALYZE, BUFFERS)
- 3. Planner costing, and why it can never be perfect
- 4. JOIN order and parameterized index scans
- 5. Guiding the planner to the right plan





Debugging why a query is slow

Is the query always slow, or just sometimes?



1.4s average vs 14.6 s outlier execution



I/O Time is often the issue!

Plan Compariso	n		
Plan A: 2024-10	01 08:14:23pm PDT - a	332ead - runtime: 14,688.59ms - I/O read time: 12,796.35ms	
Plan B: 2024-10	01 08:00:26pm PDT - a	332ead - runtime: 1,684.27ms - I/O read time: 1,113.03ms	~
		Cost Metric: O Est. Total Cost (Self) O Runtime (Self)	○ I/O Read Time (Self) ○ Rows
Plan A/B		Plan A: I/O Time	Plan B: I/O Time
-> Sort		0.00ms	0.00ms
-> Aggregate		0.00ms	0.00ms
-> Index Sca	n	0.00ms	0.00ms
-> Function	Scan	5,833.54ms	312.83ms
-> Nested Loc	р	0.00ms	0.00ms
-> Function	Scan	6,962.81ms	800.20ms
-> CTE Scan		5,833.54ms	312.83ms



Cloud Database Provider I/O Latency can be bad (local NVMe disks = much much better)

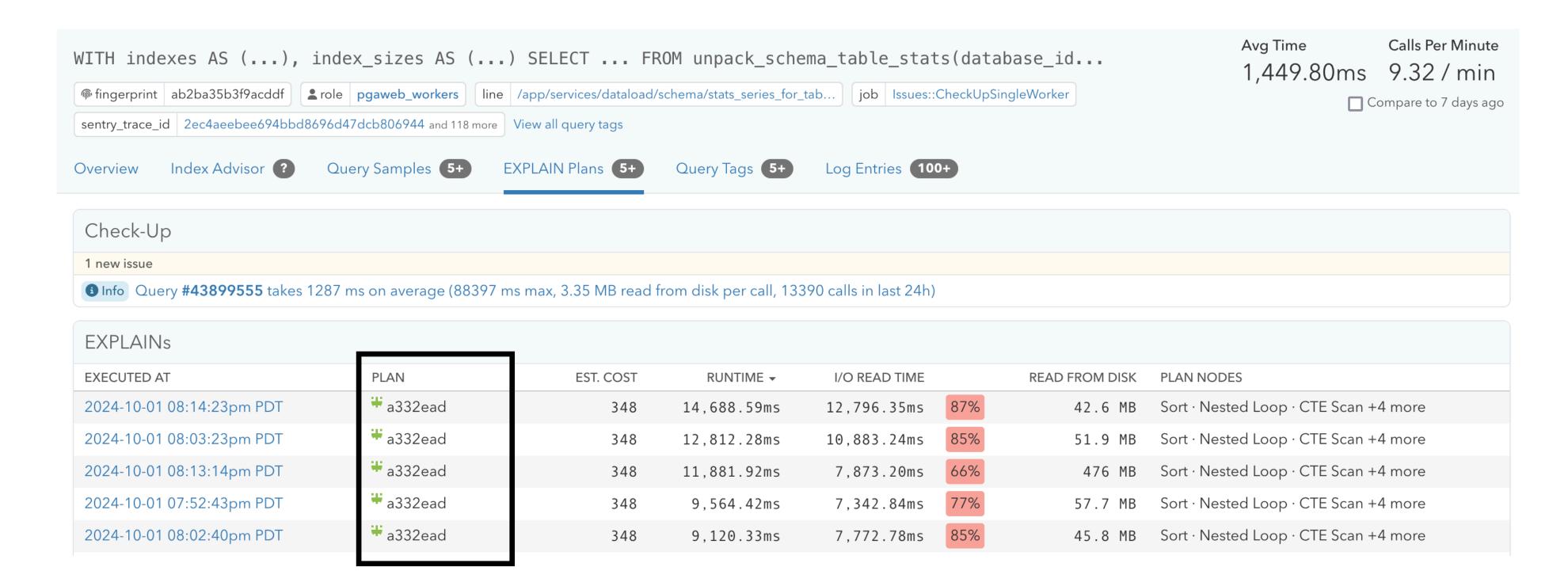
I/O & Buffers

	Shared 1	Local 🗈	Temp 🚯
Hit 1	152.7 MB	0 B	-
Read 🚯	25.8 MB	0 B	0 B
Dirtied 1	0 B	0 B	-
Written 3	0 B	0 B	0 B

I/O Read Time 5,833.54ms I/O Write Time 0.00ms

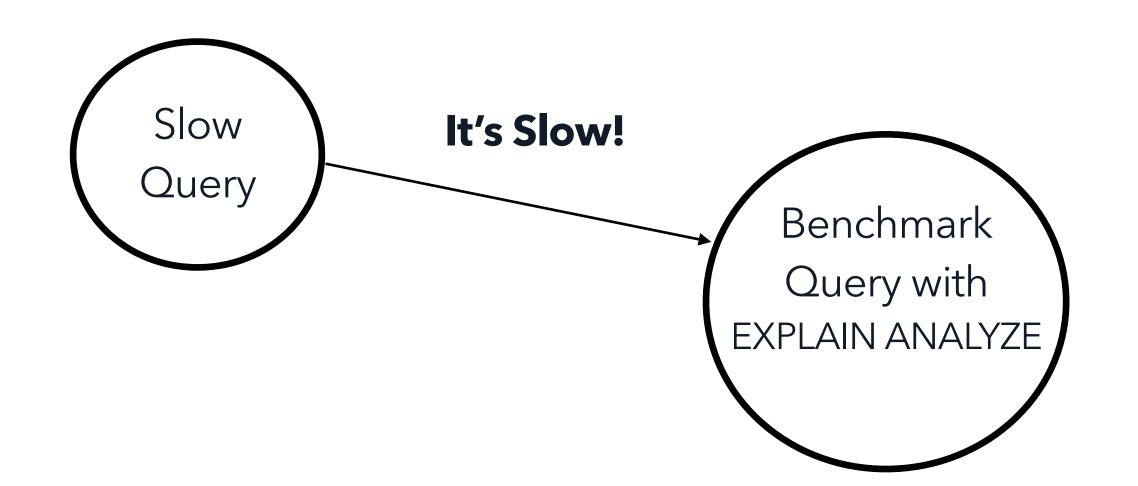


Is the plan the same, or does it change?

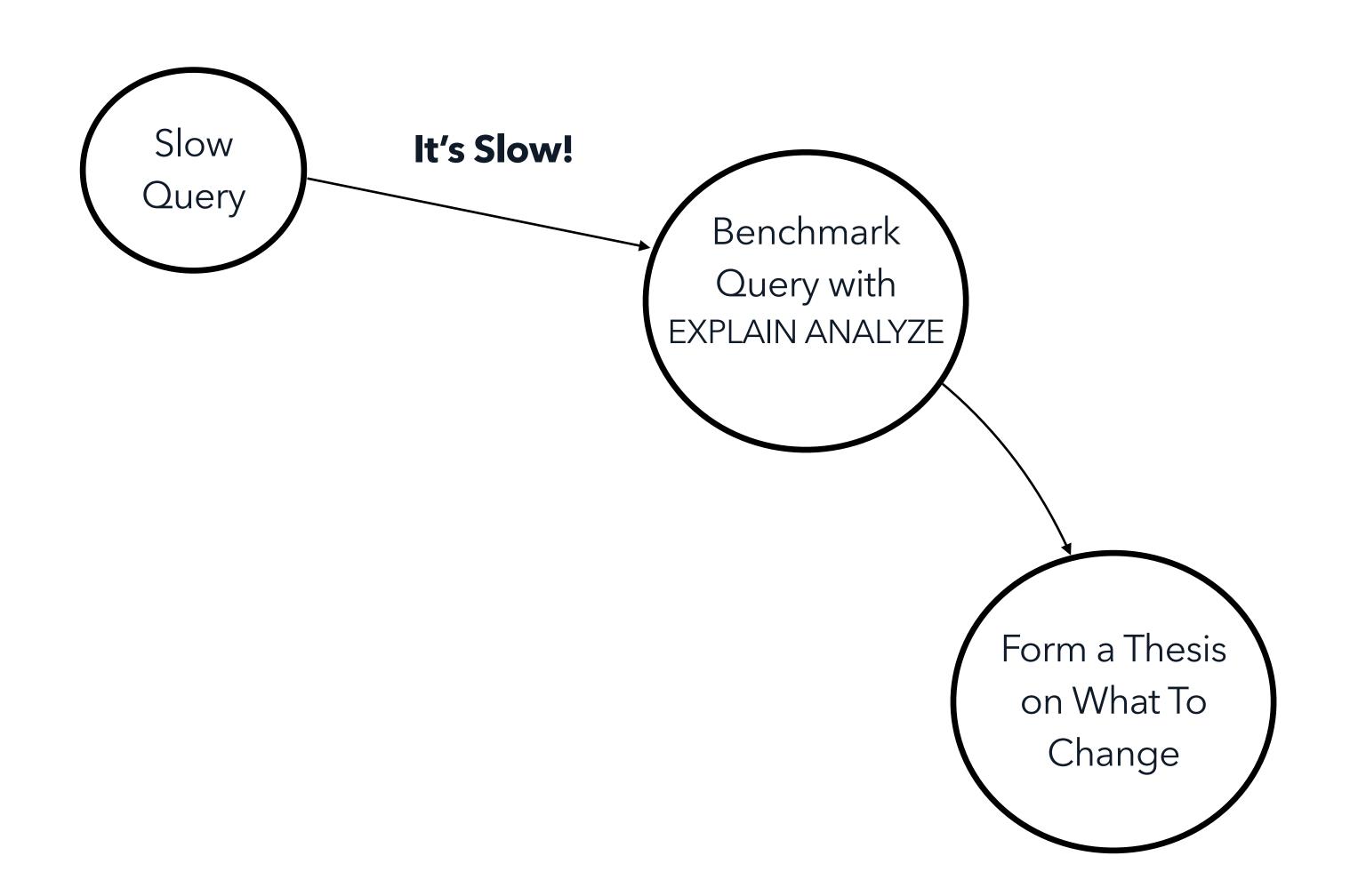


Plan Fingerprints show changes in plan structure

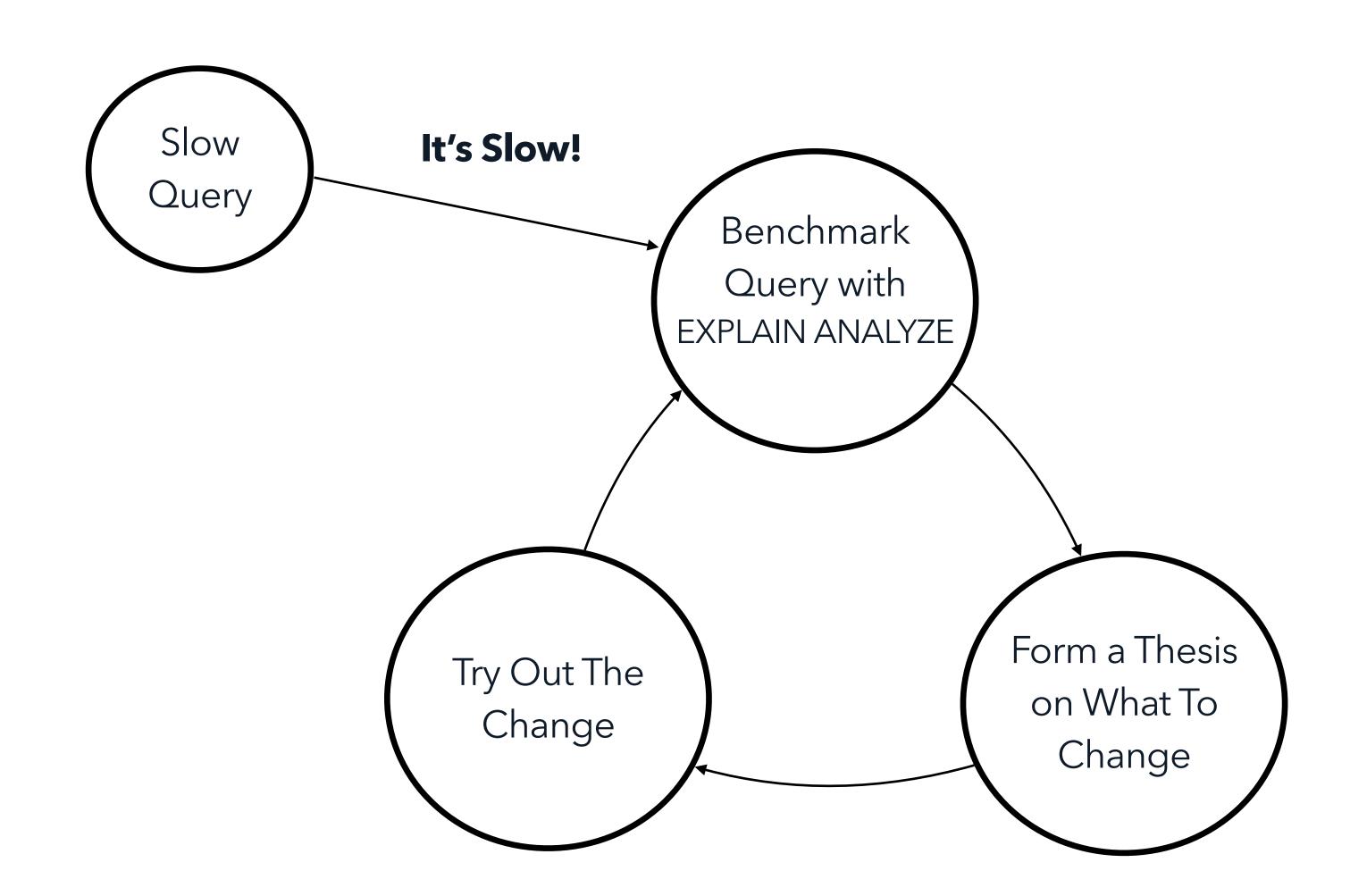




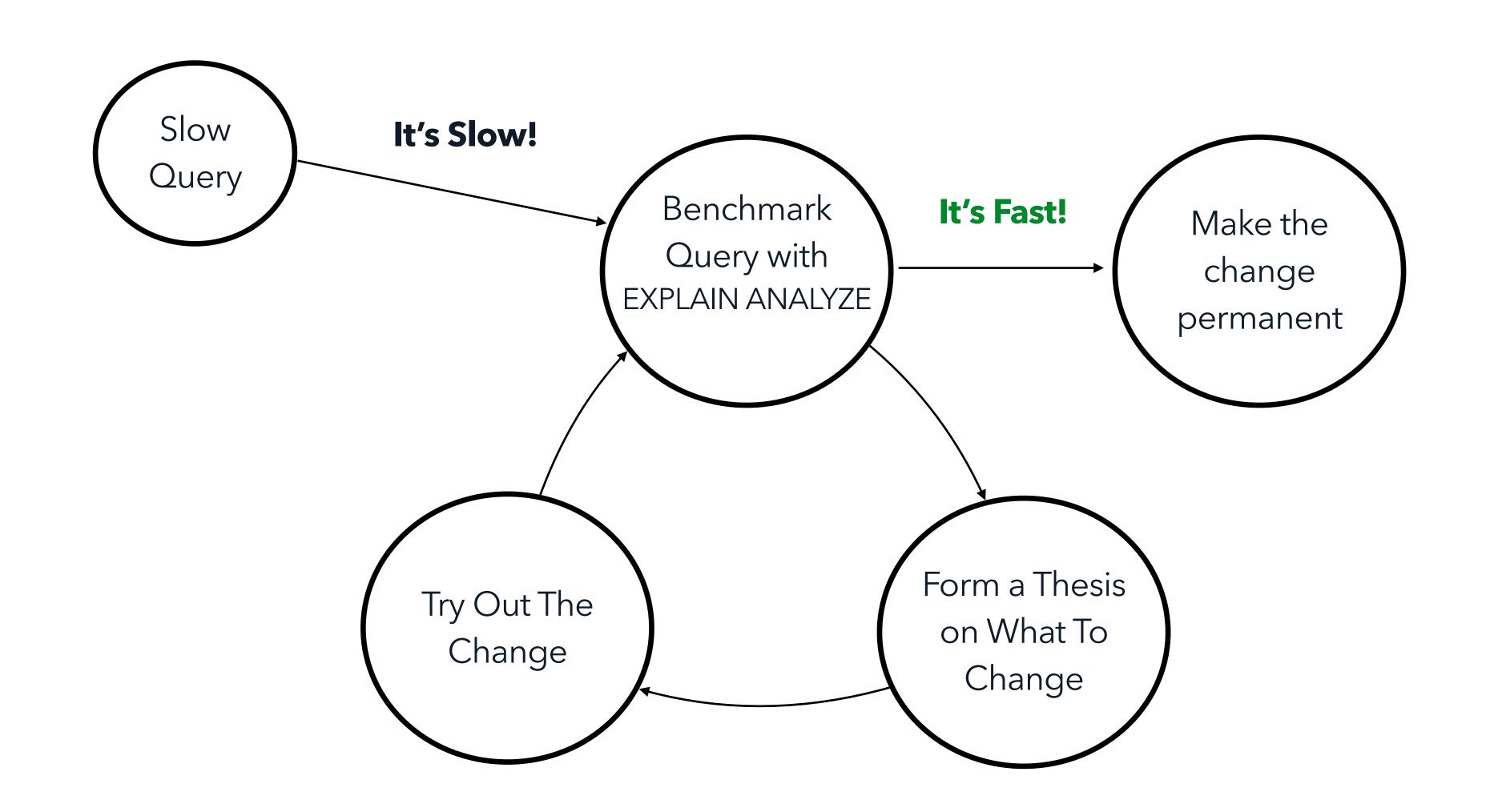








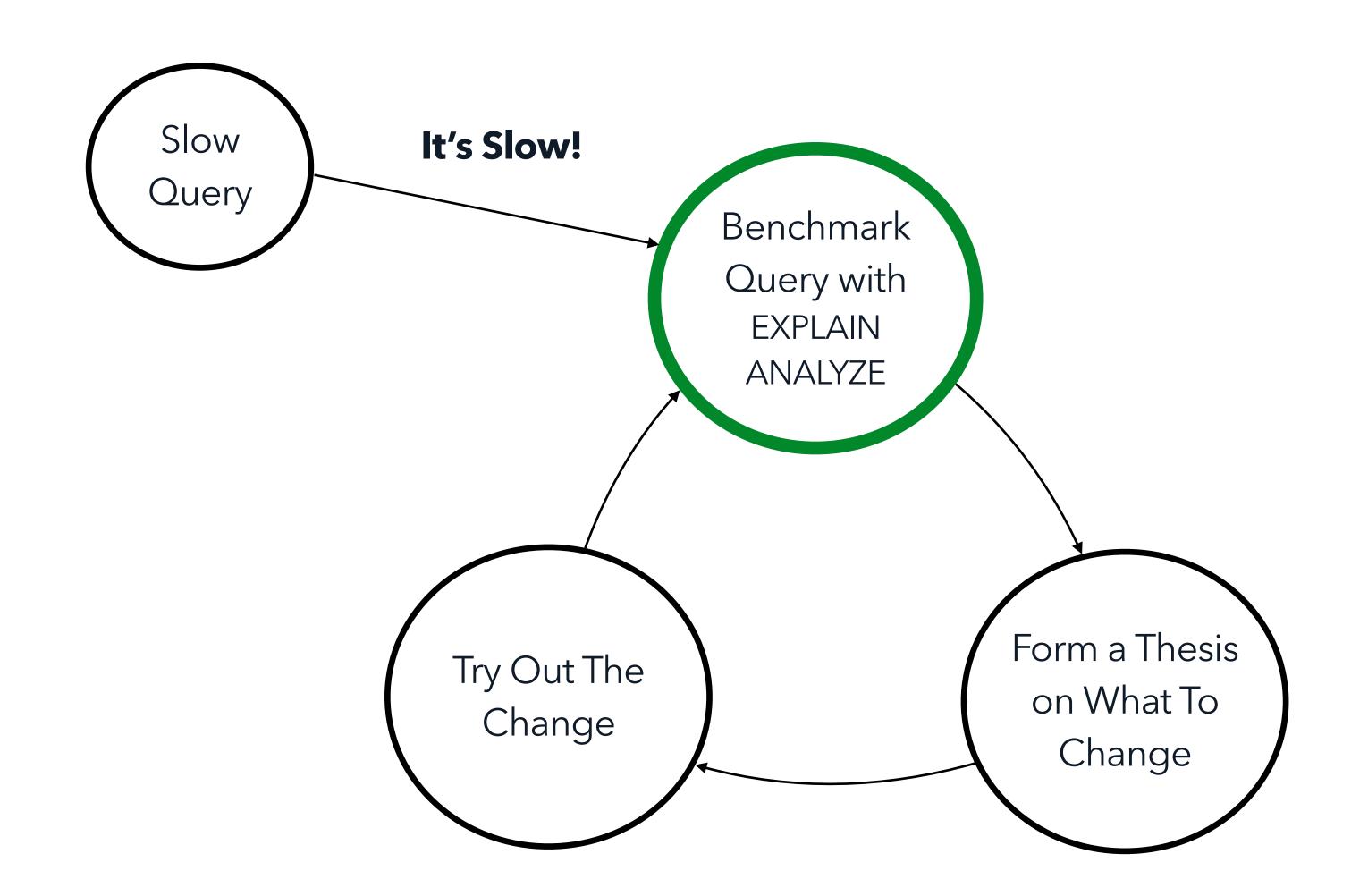








Benchmarking with EXPLAIN (ANALYZE, BUFFERS)





EXPLAIN without ANALYZE

= The plan the planner chose (but no actual statistics)

EXPLAIN (ANALYZE)

= The plan chosen + runtime statistics

EXPLAIN(ANALYZE, BUFFERS)

= The plan chosen + runtime statistics + I/O statistics





```
postgres=# EXPLAIN ANALYZE SELECT * FROM test WHERE c = 123;
                                                     QUERY PLAN
 Gather (cost=1000.00..97366.28 rows=1 width=8) (actual time=307.117..307.328 rows=1 loops=
  Workers Planned: 2
  Workers Launched: 2
   -> Parallel Seq Scan on test (cost=0.00..96366.18 rows=1 width=8) (actual
time=250.789..283.322 rows=0 loops=3)
         Filter: (c = 123)
         Rows Removed by Filter: 3333333
Planning Time: 0.189 ms
Execution Time: 307.371 ms
(8 rows)
```



```
postgres=# EXPLAIN (ANALYZE, BUFFERS) SELECT * FROM test WHERE c = 456;
                                                     QUERY PLAN
 Gather (cost=1000.00..97366.28 rows=1 width=8) (actual time=303.560..304.600 rows=1 loops=1)
   Workers Planned: 2
   Workers Launched: 2
  Buffers: shared hit=2757 read=41531
  I/O Timings: shared read=95.324
   -> Parallel Seq Scan on test (cost=0.00..96366.18 rows=1 width=8) (actual time=256.848..286.938 rows=0
loops=3)
        Filter: (c = 456)
         Rows Removed by Filter: 3333333
        Buffers: shared hit=2757 read=41531
        I/O Timings: shared read=95.324
Planning Time: 0.231 ms
 Execution Time: 304.649 ms
(12 rows)
```



BUFFERS shows you the impact of the physical contents of the table (i.e. dead rows, empty space)

1 buffer = 8 kB buffer page (on most Postgres installs)



Dead rows and bloat greatly influence buffer counts

```
test=# explain (analyze, buffers) select * from t2 where num > 10000 order by num limit 1000;
Limit (cost=0.43..24.79 rows=1000 width=16) (actual time=0.071..0.395 rows=1000 loops=1)
   Buffers: shared hit=11
   -> Index Scan using i t2 num on t2 (cost=0.43..219998.90 rows=9034771 width=16)
                                        (actual time=0.068..0.273 rows=1000 loops=1)
         Index Cond: (num > 10000)
         Buffers: Shared hit-11
 Planning Time: 0.183 ms
 Execution Time: 0.491 ms
(7 rows)
test=# explain (analyze, buffers) select * from t2 where num > 10000 order by num limit 1000;
                                                             QUERY PLAN
Limit (cost=0.43..52.28 rows=1000 width=16) (actual time=345.347..345.431 rows=1000 loops=1)
   Buffers: shared hit=50155
   -> Index Scan using i t2 num on t2 (cost=0.43..93372.27 rows=1800808 width=16)
                                        (actual time=345.345..345.393 rows=1000 loops=1)
         Index Cond: (num > 10000)
         Buffers: shared hit=50155
 Planning Time: 0.222 ms
 Execution Time: 345.481 ms
(7 rows)
```

from <u>Nikolay Samokhvalov - EXPLAIN (ANALYZE) needs BUFFERS</u> to improve the <u>Postgres query optimization process</u>



Be careful with hit counters in loops!

```
Nested Loop
Sequential Scan
shared hit: 12
Index Scan (loops=100)
shared hit: 1200
```

This does not mean 1200 buffers were loaded.

It could have been as little as 12 buffers, if each loop iteration look same part of the index.



EXPLAIN ANALYZE has overhead

It's low when you have few rows:

```
\timing
SELECT * FROM test LIMIT 1;
Time: 2.401 ms

EXPLAIN (ANALYZE, TIMING OFF) SELECT * FROM test LIMIT 1;
Execution Time: 0.087 ms

EXPLAIN (ANALYZE, BUFFERS, TIMING OFF) SELECT * FROM test LIMIT 1;
Execution Time: 0.117 ms

EXPLAIN (ANALYZE, BUFFERS, TIMING ON) SELECT * FROM test LIMIT 1;
Execution Time: 0.069 ms
```

And high when you have many rows:

```
\timing
SELECT COUNT(*) FROM test;
Time: 342.119 ms

EXPLAIN (ANALYZE, TIMING OFF) SELECT COUNT(*) FROM test;
Execution Time: 404.309 ms

EXPLAIN (ANALYZE, BUFFERS, TIMING OFF) SELECT COUNT(*) FROM test;
Execution Time: 441.049 ms

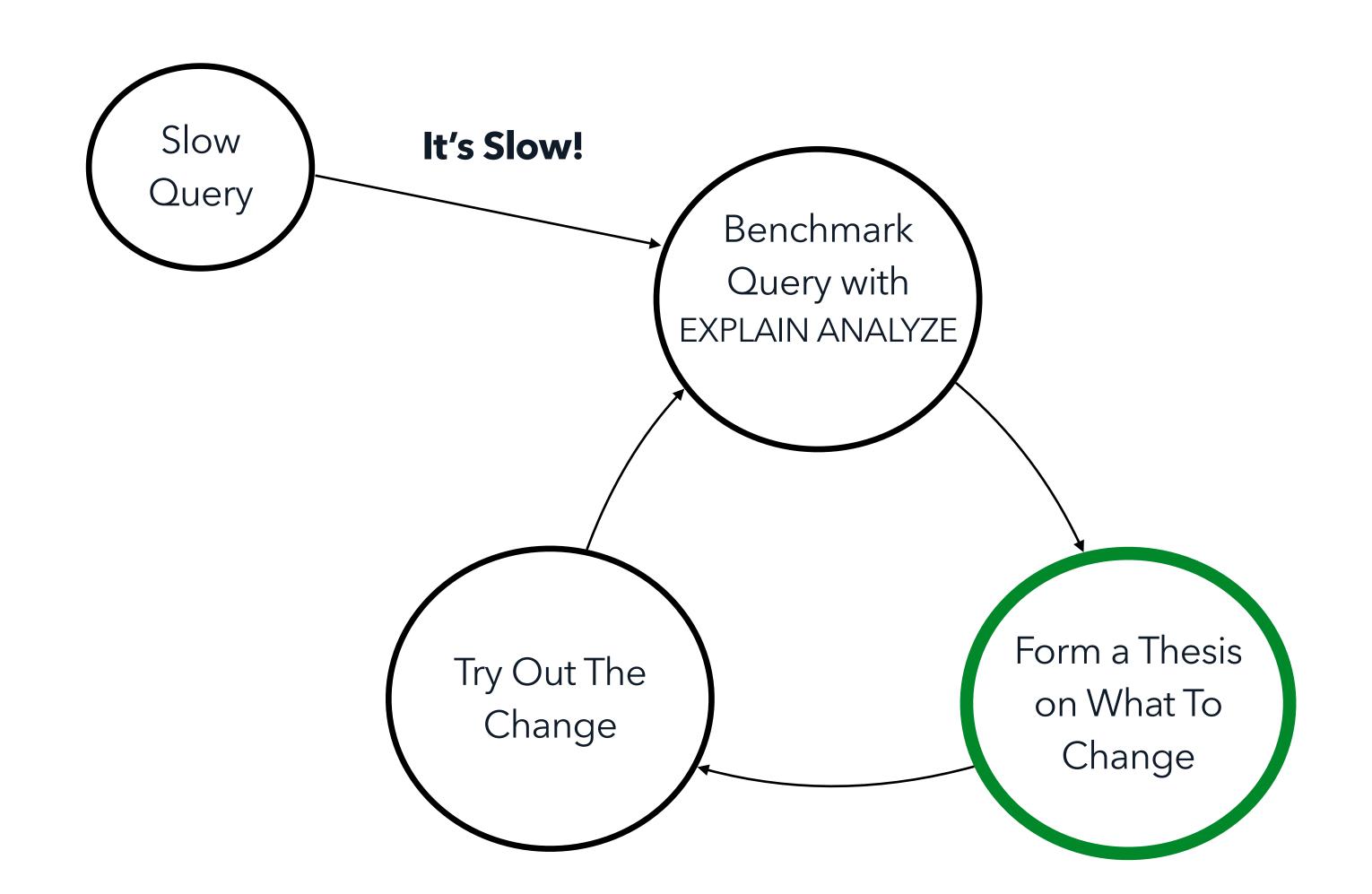
EXPLAIN (ANALYZE, BUFFERS, TIMING ON) SELECT COUNT(*) FROM test;
Execution Time: 972.943 ms
```

```
SELECT COUNT(*) FROM test;
count
10000001
(1 row)
```





Planner costing, and why it can never be perfect





"The planner's task is fuzzy, there can be many valid plans for the same query, and its not always clear which one is best."

- Tom Lane in "Hacking the Query Planner" at PGCon '11



Postgres planner responsibilities:

- 1. Find a good query plan.
- 2. Don't spend too much time (or memory) finding it.
- 3. Support the extensible aspects of Postgres.



What the planner doesn't do:

- Find all possible query plans (it discards seemingly worse plans quickly)
- Change a plan when its expectations don't hold true (e.g. a lot more rows match than expected)
- Keep track of execution performance (it will happily keep producing slow queries)



Cost estimation is what really drives the planner's behavior. [...]

If it generates and rejects the plan you want, you need to fix the cost estimation. [...]

"Garbage in, garbage out" applies here!

- Tom Lane



Startup cost:

Effort to get the first row from the node (matters a lot for LIMIT queries)



Total cost:

What the planner aims to minimize



Output row count:

Needed to estimate sizes of upper joins



Average row width:

Estimate workspace for sorts, hashes that store the node's output



What Is "Cost"?



Not a specific unit,

think of it as the "currency" that the planner operates in when it does **cost-based search**



What is the cost of a Sequential Scan?



src/backend/optimizer/path/costsize.c

```
/*
 * cost seqscan
     Determines and returns the cost of scanning a relation sequentially.
 * /
void
cost seqscan(Path *path, PlannerInfo *root,
          RelOptInfo *baserel, ParamPathInfo *param info)
   /*
    * disk costs
   disk_run_cost = spc_seq_page_cost * baserel->pages;
   /* CPU costs */
   /* Adjust costing for parallelism, if used. */
   path->startup_cost = startup_cost;
   path->total cost = startup cost + cpu_run_cost + disk_run_cost;
```



What is the cost of an Index Scan?



src/backend/optimizer/path/costsize.c

```
/*
* cost index
     Determines and returns the cost of scanning a relation using an index.
* In addition to rows, startup cost and total cost, cost index() sets the
* path's indextotalcost and indexselectivity fields. These values will be
* needed if the IndexPath is used in a BitmapIndexScan.
* /
void
cost index(IndexPath *path, PlannerInfo *root, double loop count,
          bool partial path)
   /*
   * Call index-access-method-specific code to estimate the processing cost
    * for scanning the index, as well as the selectivity of the index (ie,
    * the fraction of main-table tuples we will have to retrieve) and its
    * correlation to the main-table tuple order.
   amcostestimate(root, path, loop count,
                  &indexStartupCost, &indexTotalCost,
                  &indexSelectivity, &indexCorrelation,
                  &index pages);
```



src/backend/utils/adt/selfuncs.c

```
void btcostestimate(...)
    * For a btree scan, only leading '=' quals plus inequality quals for the
    * immediately next attribute contribute to index selectivity (these are
    * the "boundary quals" that determine the starting and stopping points of
    * the index scan).
    * /
   indexBoundQuals = ...
   /*
   * If the index is partial, AND the index predicate with the
    * index-bound quals to produce a more accurate idea of the number of
    * rows covered by the bound conditions.
    * /
   selectivityQuals = add predicate to index quals(index, indexBoundQuals);
   btreeSelectivity = clauselist selectivity(root, selectivityQuals,
                                              index->rel->relid,
                                              JOIN INNER,
                                              NULL);
   numIndexTuples = btreeSelectivity * index->rel->tuples;
   costs.numIndexTuples = numIndexTuples;
   genericcostestimate(root, path, loop count, &costs);
```



src/backend/optimizer/path/clausesel.c

```
/*
 * clauselist selectivity -
 * Compute the selectivity of an implicitly-ANDed list of boolean
 * expression clauses. The list can be empty, in which case 1.0
 * must be returned. List elements may be either RestrictInfos
 * or bare expression clauses --- the former is preferred since
 * it allows caching of results.
 * The basic approach is to apply extended statistics first, on as many
 * clauses as possible, in order to capture cross-column dependencies etc.
 * The remaining clauses are then estimated by taking the product of their
 * selectivities, but that's only right if they have independent
 * probabilities, and in reality they are often NOT independent even if they
 * only refer to a single column. So, we want to be smarter where we can.
 * /
Selectivity
clauselist selectivity(PlannerInfo *root, List *clauses, int varRelid, JoinType jointype, Specia
*sjinfo)
```



Selectivity also determines

how many rows are estimated to be returned from a plan node

(not just how expensive that node's cost is)



```
Seq Scan on mytable (... rows=1500, width=32)
Filter: (mytable.user_id = 123)

rows = total_rows * selectivity
```



The most typical bad row estimate on a scan is due to clauses not actually being independent.



$$a = 1 \text{ AND } b = 1 \text{ AND } c = 1 \text{ AND } d = 1 \text{ AND } e = 1$$

But what if all "a=1" also have "b=1"?

Or there are no "c=1" that have "d=1"?



To improve simple scan selectivity, use **CREATE STATISTICS** (extended statistics)



```
Nested Loop (... rows=1, width=24)
Seq Scan on mytable (rows=1500 width=32)
Seq Scan on othertable (rows=100 width=16)
join_selectivity = eqjoinselinner(...)
```

Join Estimates Are Complicated

(and often wrong)



src/backend/optimizer/path/clausesel.c

```
/*
* eqjoinsel inner --- eqjoinsel for normal inner join
* We also use this for LEFT/FULL outer joins; it's not presently clear
 * that it's worth trying to distinguish them here.
 * /
static double
eqjoinsel inner(...)
    double
            selec;
   if (have mcvs1 && have mcvs2)
         * We have most-common-value lists for both relations. Run through
         * the lists to see which MCVs actually join to each other with the
         * given operator. This allows us to determine the exact join
         * selectivity for the portion of the relations represented by the MCV
         * lists. We still have to estimate for the remaining population, but
         * in a skewed distribution this gives us a big leg up in accuracy.
         * /
```

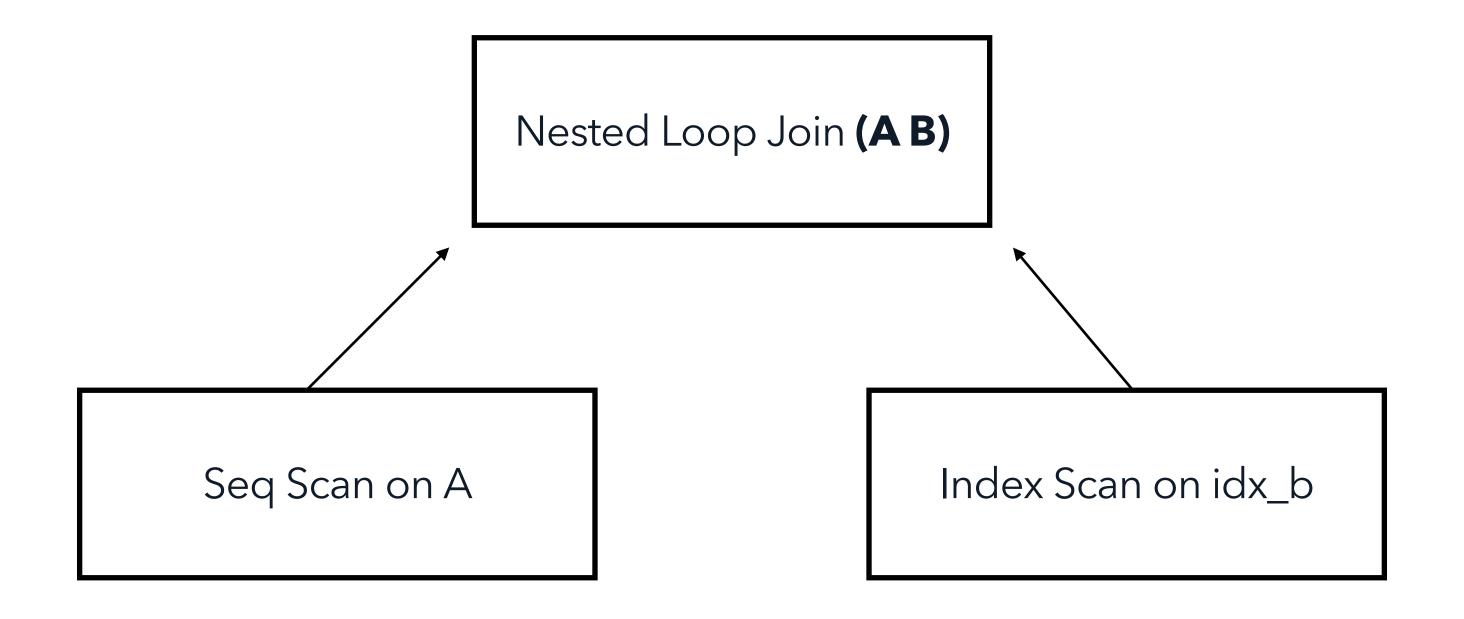


To improve join selectivity (in some cases), increase the both table column's statistics targets, to collect more MCVs

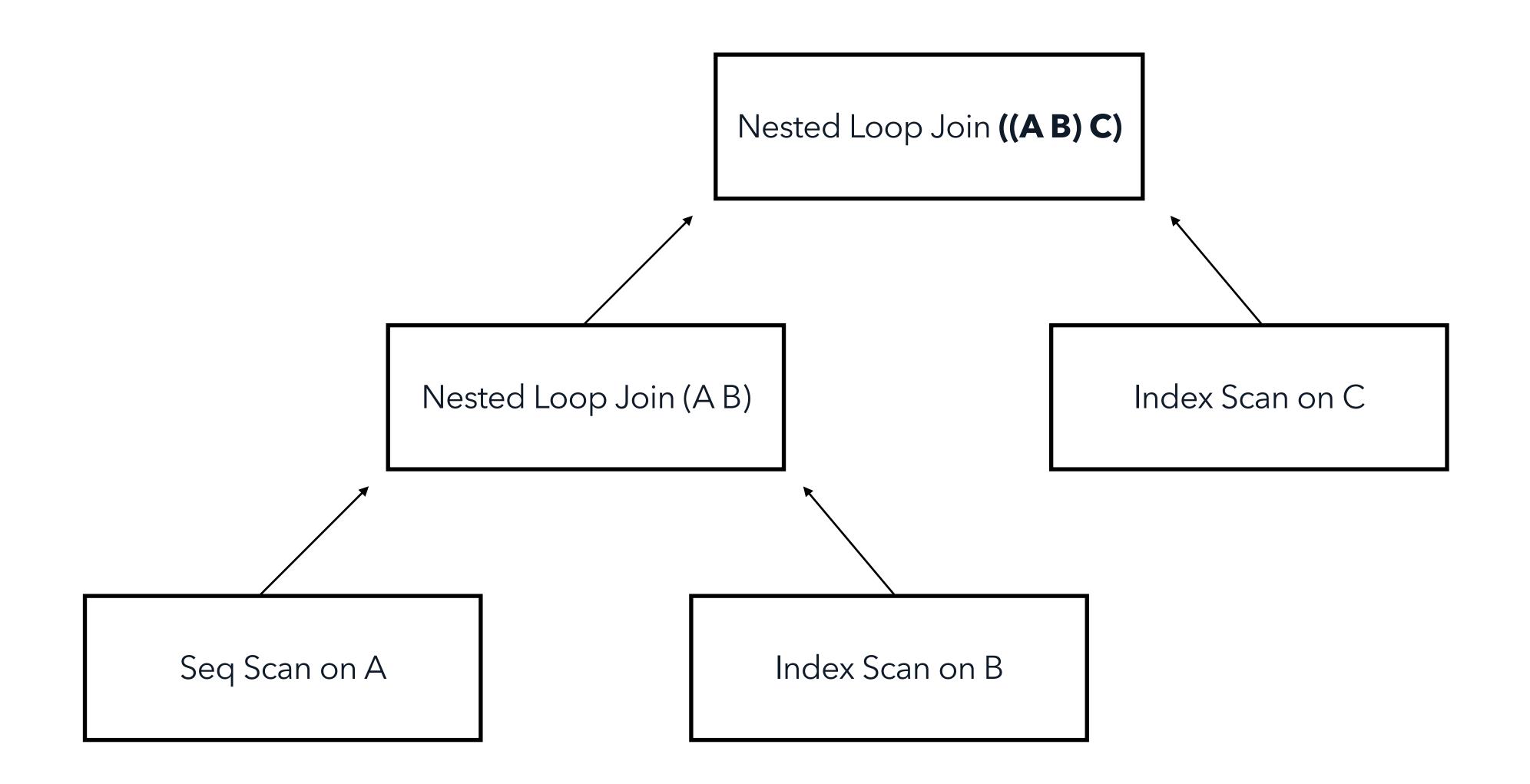




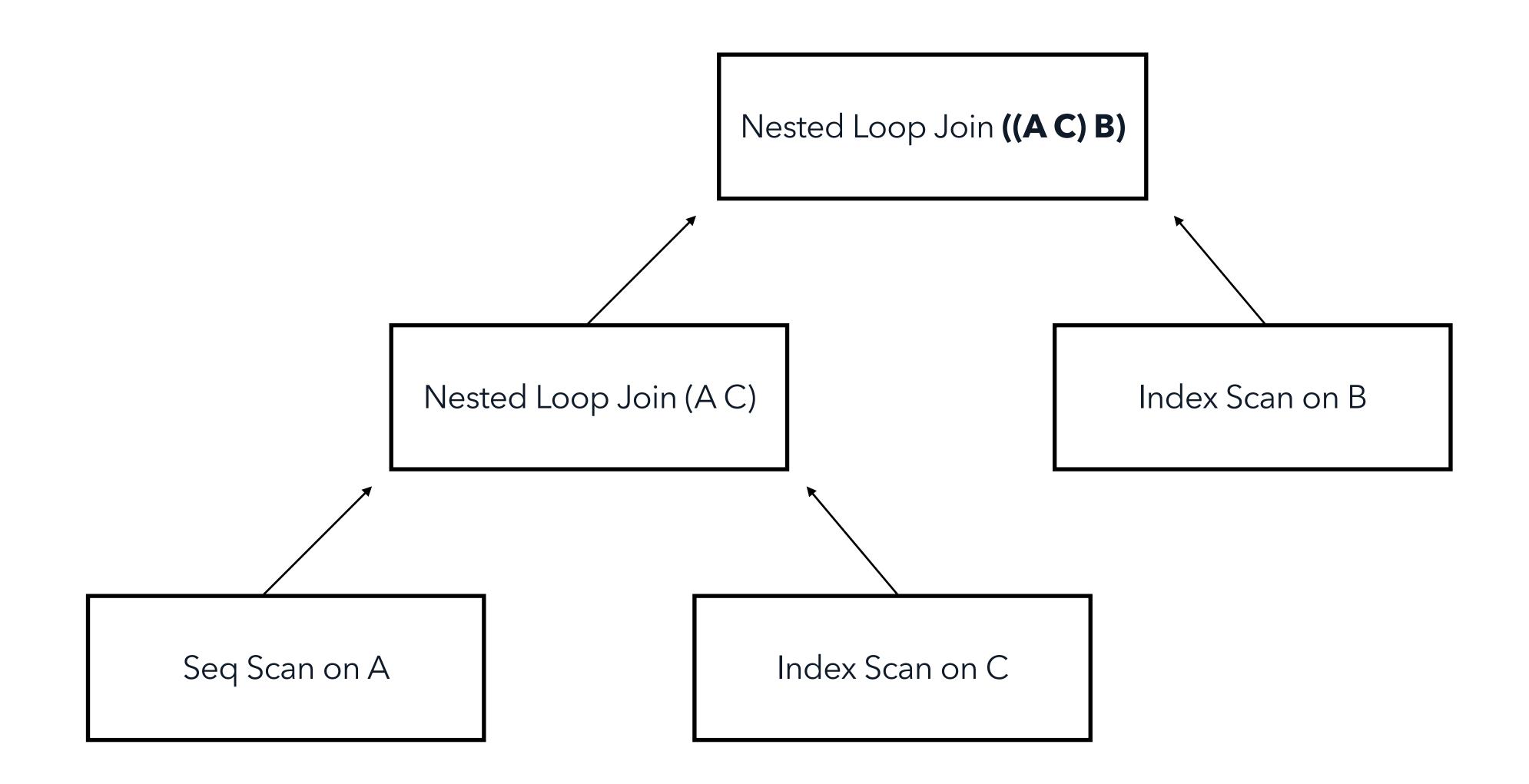
JOIN order and parameterized Index Scans













((AB)C)

= Join Order

First join A with B, then join the result of that with C

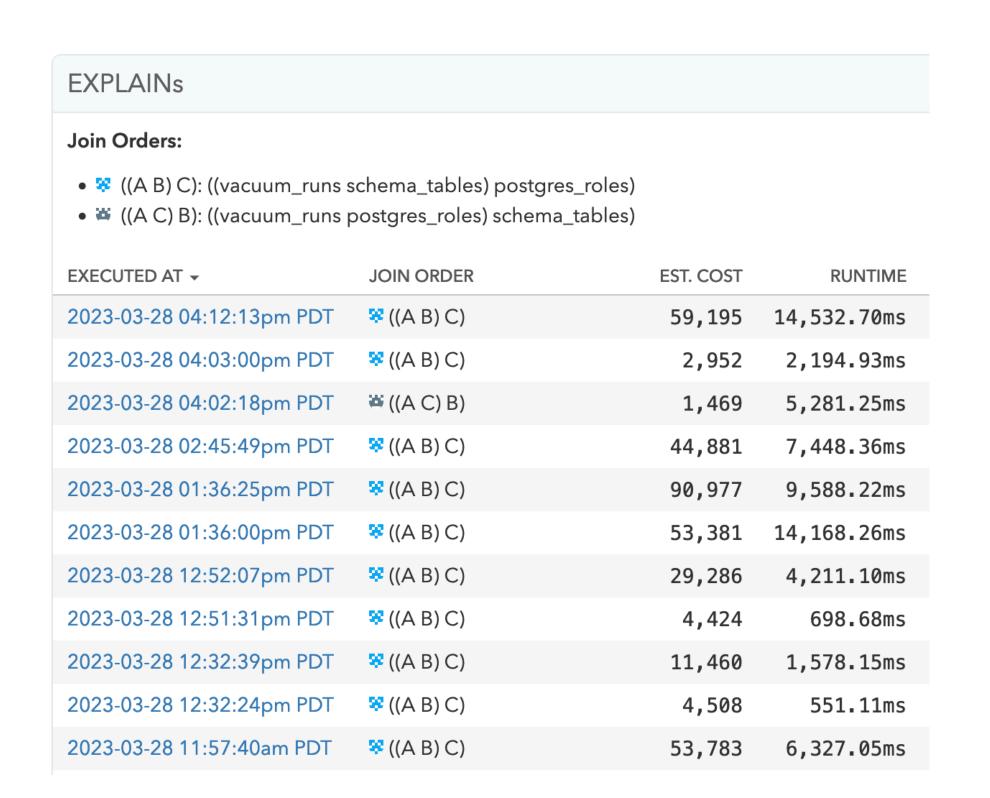


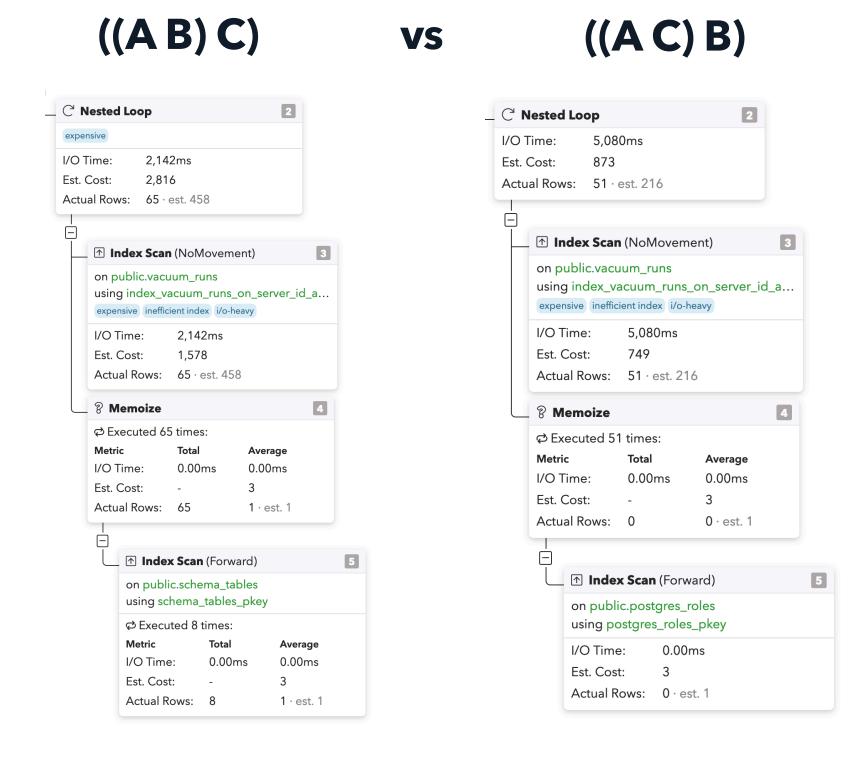
3 Essential Choices that cause "Good" vs "Bad" plans for the same query:

- 1.Scan Methods
- 2. Join Order
- 3. Join Methods



You can detect Join Order in captured EXPLAINs:







```
EXPLAIN SELECT *
  FROM t1

JOIN t2 ON (t1.id = t2.t1_id)
WHERE t1.field = '123';
```

QUERY PLAN



How can we restrict (or filter) a scan to a portion of the table's data?

- 1. Have an expression that uses fixed constant values (e.g. "WHERE NOT deleted_at")
- 2. Have a parameter value (or constant) passed from the client (e.g. "WHERE user_id = \$1")
- 3. Filter based on another table's output, as part of a JOIN (e.g. "JOIN orgs ON (orgs.id = user.org_id)")
- => (1) and (2) are always eligible for an Index Scan.
- => (3) is only eligible when the Index Scan can be a **Parameterized Index Scan** (Inner Side of a Nested Loop)

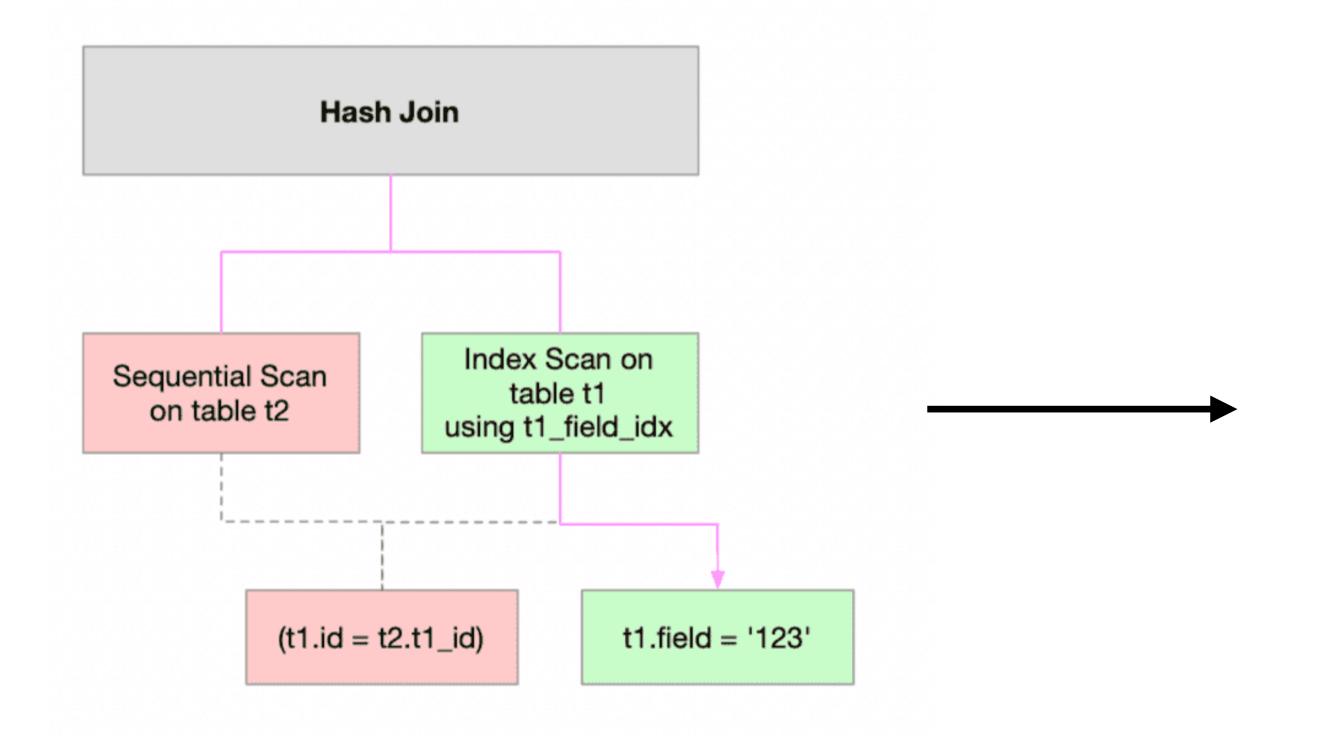


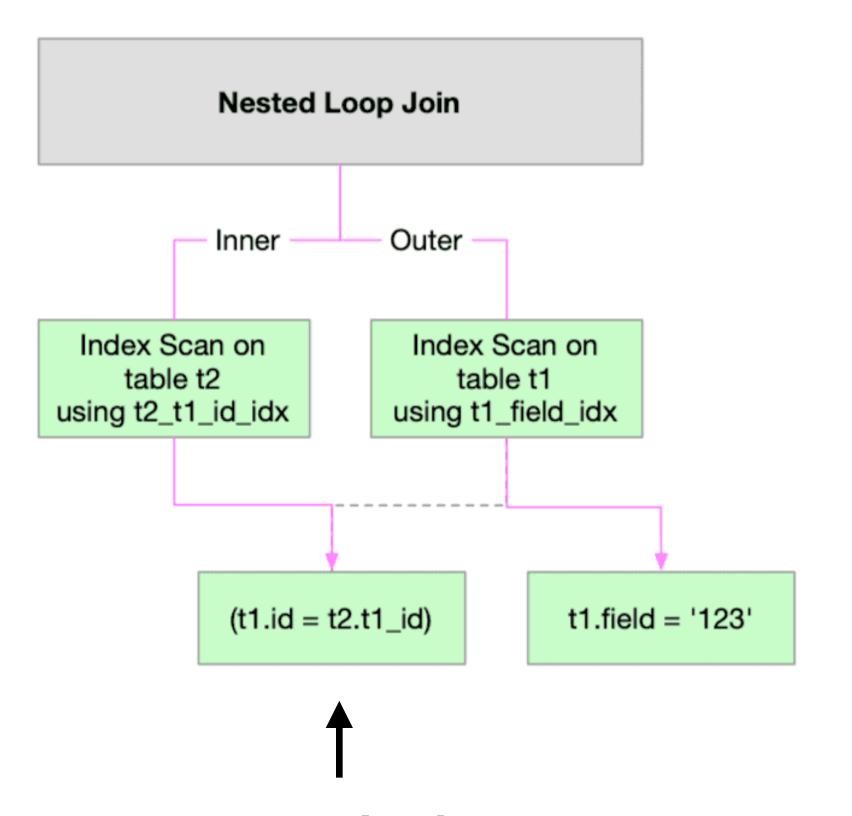
```
EXPLAIN SELECT *
  FROM t1

JOIN t2 ON (t1.id = t2.t1_id)
WHERE t1.field = '123';
```

QUERY PLAN







Parameterized Index Scan



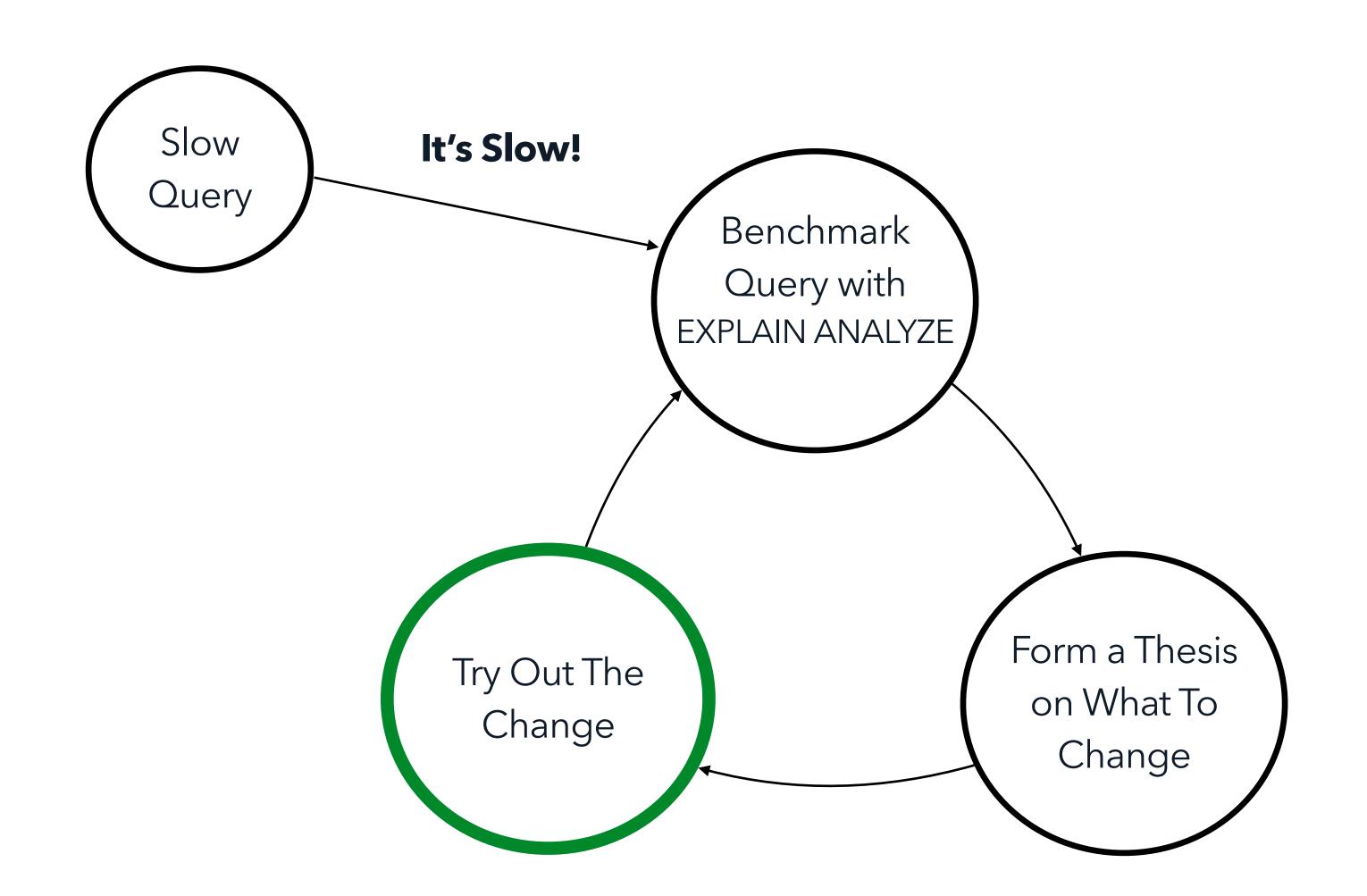
Parameterized Index Scans must be on the inner side of a Nested Loop.

(Join order matters!)





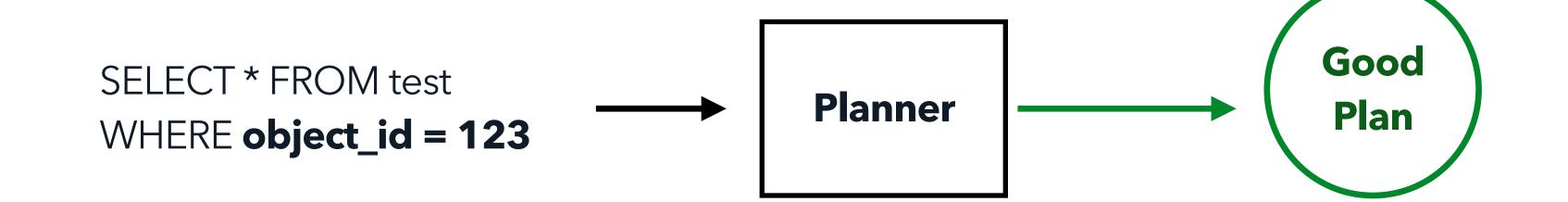
Guiding the planner to the right plan



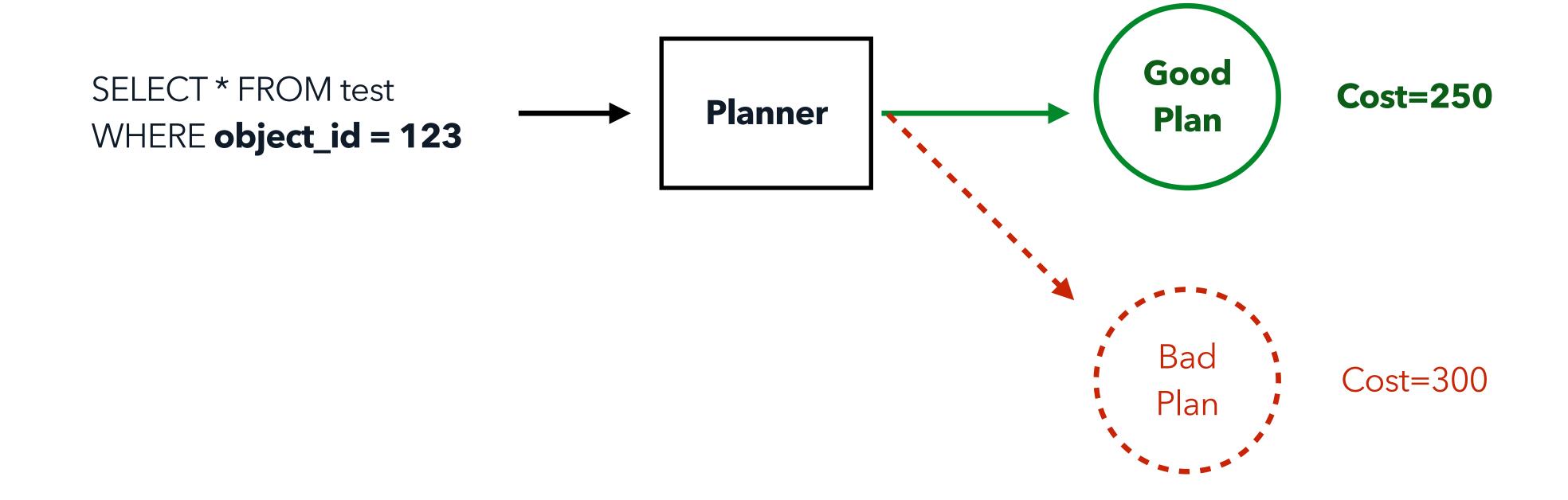


To Understand Why A "Bad" Plan Was Chosen Start By Forcing The Good Plan

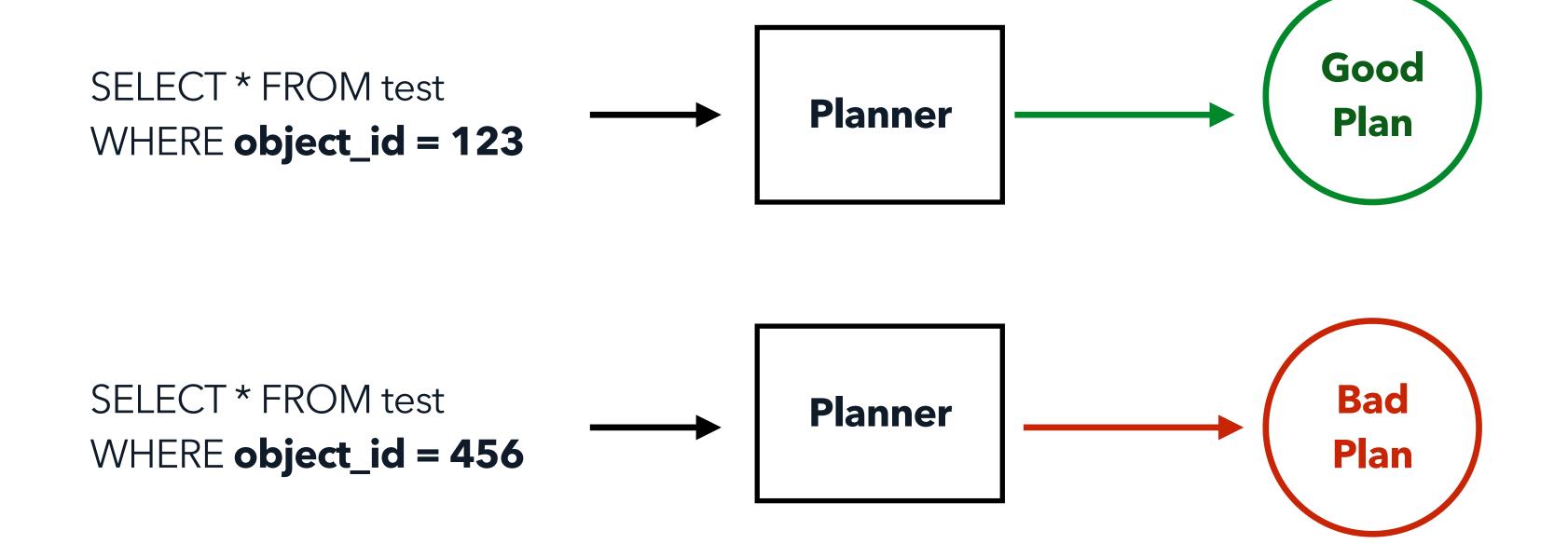




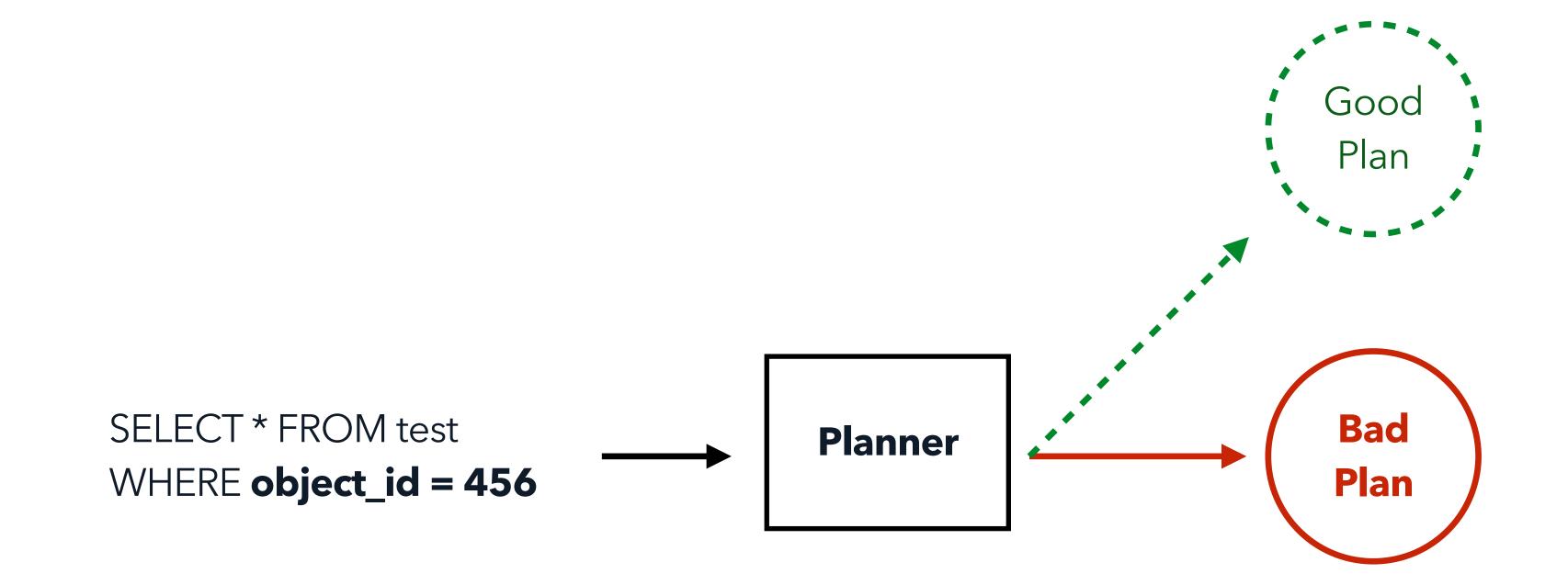




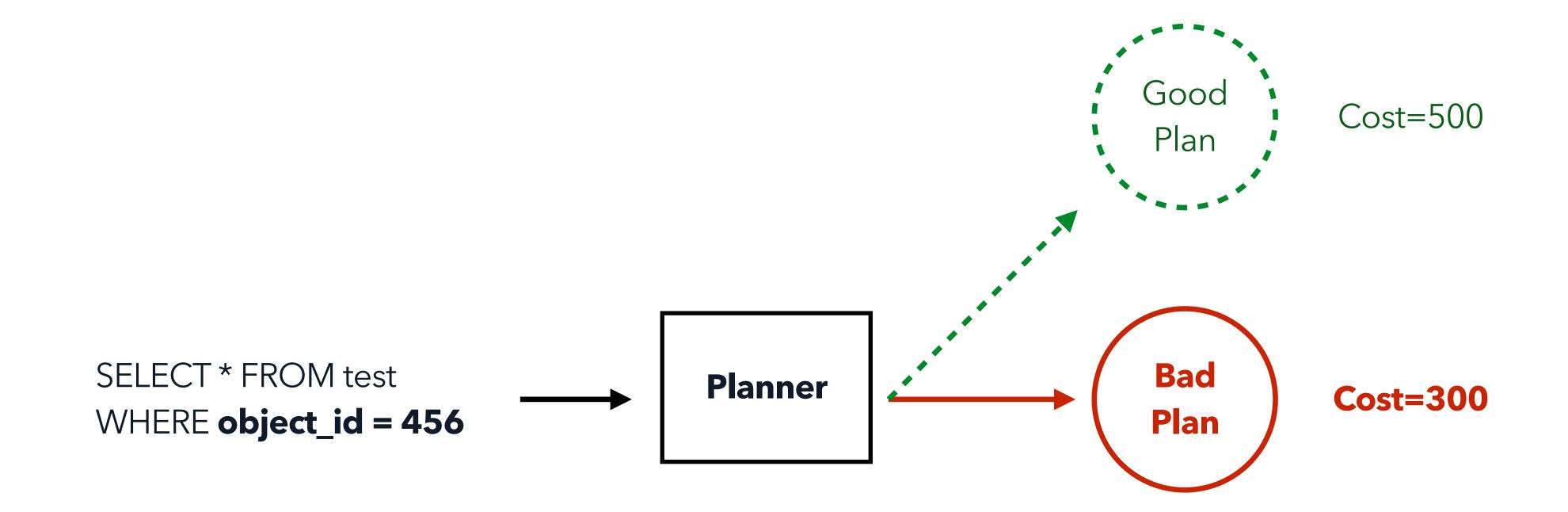










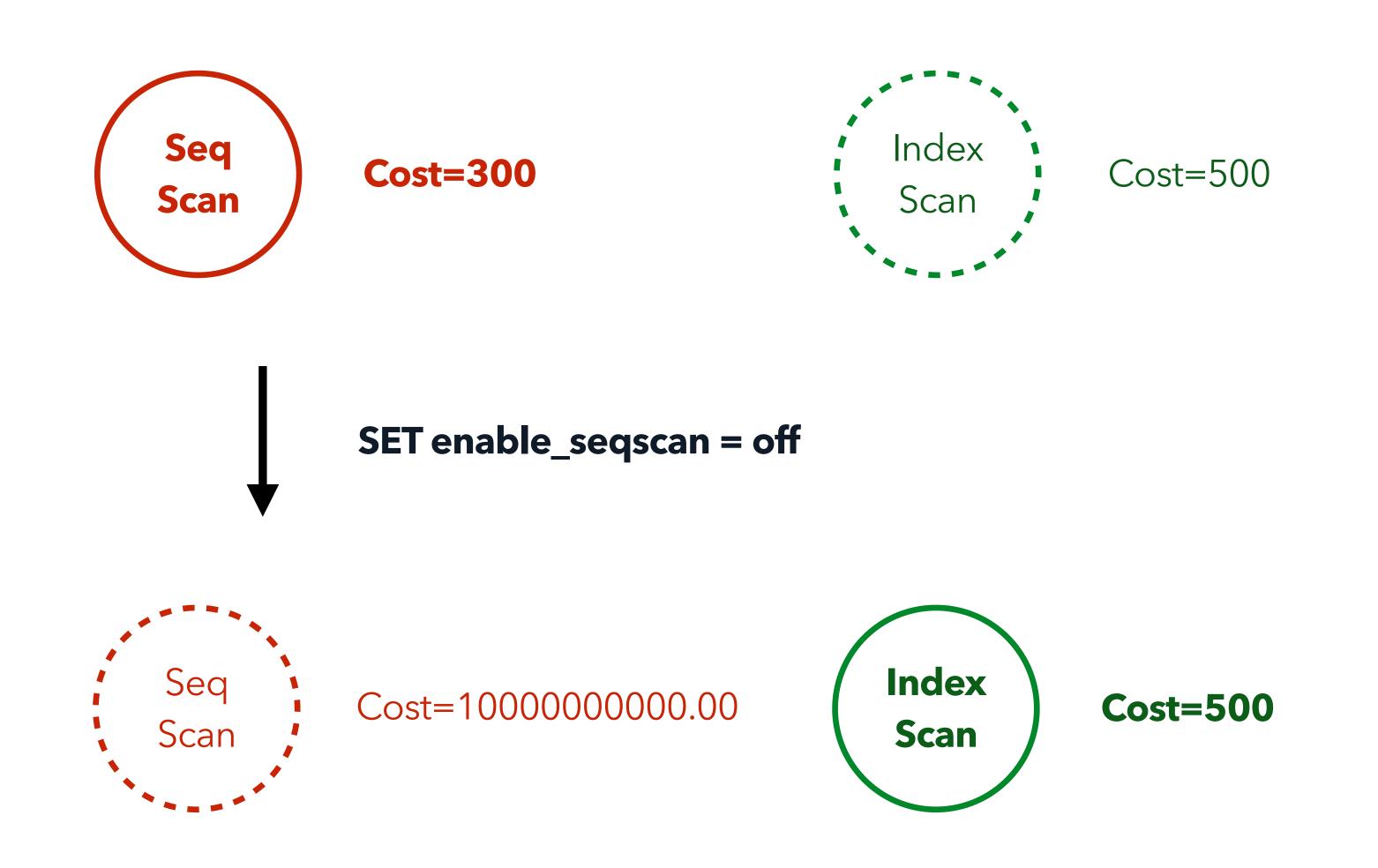




The easiest test:

If your bad plan involves a **planner feature**, turn it off.







Once you have the right plan, look at the individual plan nodes and find out where the cost mis-estimate originates



If you see a **Hash** or **Merge Join** being used instead of a **Nested Loop** + **Parameterized Index Scan**, try:

```
SET enable_mergejoin = off;
SET enable_hashjoin = off;
```



For more complicated cases,

Utilize pg_hint_plan to force the good plan

(to find the root cause of the cost mis-estimate)



Bad plan, with join order = (schema_column_stats schema_tables)



Good plan, with join order = (schema_tables schema_column_stats)



Bad plan, with join order = (schema_tables schema_column_stats)



Good plan:

1,451,807 cost

Bad plan without Memoize:

14,582,869 cost

Bad plan with Memoize:

971,672 cost

- -> Nested Loop (cost=0.99..1451807.35 rows=119623 width=0)
 - -> Index Scan using schema_tables_database_id_schema_name_table_name_idx on
 (cost=0.56..37778.03 rows=34753 width=8)

- -> Nested Loop (cost=0.99..14582869.23 rows=119623 width=0)
 - -> Index Only Scan using index_schema_column_stats_on_table_id on schema_co (cost=0.43..372676.50 rows=23553966 width=8)

- -> Nested Loop (cost=1.00..971672.56 rows=119623 width=0)
 - -> Index Only Scan using index_schema_column_stats_on_table_id on schema_co
 (cost=0.43..372676.50 rows=23553966 width=8)



6 ways to guide the planner:

- 1. For simple scan selectivity, look into CREATE STATISTICS
- 2. For join selectivity, try increasing statistics target
- 3. Review cost settings (e.g. random_page_cost)
- 4. Create multi-column indexes that align with the planner's biases (e.g. for bounded sorts)
- 5. For complex queries with surprising join order, try forcing materialization (WITH x AS MATERIALIZED...)
- 6. For multi-tenant apps, consider adding more explicit clauses like "WHERE customer_id = 123"



If you can, choose

Better Statistics or

Rewriting Queries

over

Planner Hints





Thank you!

Try out pganalyze:

PGANALYZE.COM

Reach out for any questions:

lukas@pganalyze.com